

#### **TABLE OF CONTENTS**

C LANGUAGE	. 1
C++ LANGUAGE	=
AVA	
PYTHON	٥.

# **C LANGUAGE**

- 1. C LANGAUGE (BASIC PART 1)VIDEO TRAINING-1
- 2. C LANGAUGE (BASIC PART 2)VIDEO TRAINING-1
- 3. C LANGAUGE (BASIC PART 3)VIDEO TRAINING-1
- 4. C LANGAUGE (BASIC PART 4)VIDEO TRAINING-1
- 5. C LANGAUGE (BASIC PART 5)VIDEO TRAINING-2
- 6. C LANGAUGE(BASIC PART 6)VIDEO TRAINING-2
- 7. C LANGAUGE(BASIC PART 7)VIDEO TRAINING-2
- 18. C LANGAUGE(BASIC PART 8)VIDEO TRAINING-2
- 19. C LANGAUGE (BASIC PART 9)VIDEO TRAINING-2
- 10. C LANGAUGE (BASIC PART 9) VIDEO TRAINING-2
- 11. SECOND (PART 11)- 1
- 12. SECOND (PART 12)- 1
- 13. SECOND (PART 13.)-1



- 14. SECOND (PART 14)-1
- 15. SECOND (PART 15) PART 2
- 16. SECOND (PART 16) PART 2
- 17. SECOND (PART 17)PART 2
- 18. SECOND(PART 18)PART 2
- 19. THIRD(PART 19) PART 1
- 20. THIRD(PART 20)PART 1
- 21. THIRD(PART 21)PART 1
- 22. THIRD(PART 22) PART 1
- 23. THIRD(PART 23) PART SECOND
- 24. THIRD (PART 24) PART SECOND
- 25. THIRD(PART 25) PART SECOND
- 26. THIRD(PART 26) PART SECOND
- 27. FOURTH(PART 27) PART ONE
- 28. FOURTH(PART 28)PART ONE
- 29. FOURTH(PART 29) PART TWO
- 30. FOURTH(PART 30)PART TWO
- 31. FOURTH(PART 31)PART TWO
- 32. FOURTH(PART 31)PART TWO
- 33. FOURTH(PART 33)PART TWO
- 34. FOURTH(PART 34)PART TWO
- 35. FIFTH(PART 35)
- 36. FIFTH(PART 36)



- 37. FIFTH(PART 37)
- 38. FIFTH(PART 38)
- 39. FIFTH(PART 39)

# C++ LANGUAGE

- 1. INTRO TO C PLUS PLUS LANGUAGE
- 2. INTRO TO C PLUS PLUS LANGUAGE
- 3. C PLUS PLUS LANGUAGE PART TWO
- 4. C PLUS PLUS LANGUAGE PART TWO
- 5. C PLUS PLUS LANGUAGE PART TWO
- 6. C PLUS PLUS LANGUAGE PART TWO
- 7. SECOND PART
- 8. SECOND PART 2
- 9. SECOND PART-2
- 10 .SECOND PART 2
- 11. SECOND PART-2
- 12. THIRD PART ONE
- 13. THIRD PART ONE
- 14. THIRD PART ONE
- 15. THIRD PART ONE
- 16. THIRD PART-2
- 17. THIRD PART-2



- 18. THIRD PART-2
- 19. THIRD PART-2
- 20. FOURTH PART
- 21. FOURTH PART
- 22. FOURTH PART
- 23. FOURTH PART
- 24. FOURTH PART
- 25. FOURTH PART 2
- 26. FOURTH PART 2
- 27. FOURTH PART-2
- 28. FOURTH PART-2
- 29. FOURTH PART-2
- 30. FIFTH PART ONE
- 31. FIFTH PART ONE
- 32. FIFTH PART ONE
- 33. FIFTH PART ONE
- 34. FIFTH PART TWO
- 35. FIFTH PART TWO
- 36. FIFTH PART TWO
- 37. FIFTH PART TWO
- 38. FIFTH PART TWO



### **IAVA**

- 1. WHAT IS JAVA
- 2. PREREQUISITE IN LEARNING JAVA
- 3. EVOLUTION OF JAVA IN LEVELS
- 4. BENEFITS AND FEATURES OF JAVA
- 5. DIFFERENCE BETWEEN JAVA AND C PLUS PLUS
- 6. DIFFERENCE BETWEEN JAVA AND JAVA SCRIPT
- 7. WHAT IS COMPILER
- 8. DIFFERECE BETWEEN COMPILER AND INTERPRETER
- 9 JAVA VIRTUAL MACHINE IN JAVA LANGUAGE
- 10. PRACTICAL USAGE OF JAVA LANGUAGE
- 11. SOFTWARES TO RUN JAVA LANGUAGE
- 12. DOWNLOADING AND INSALLING JAVA
- 13. SETTING PATH VARIABLES FOR JAVA LANGUAGE
- 14. RUNNING FIRST PROGRAM IN JAVA LANGUAGE USING COMMAND PROMPT
- 15. DOWNLOADING AND INSTALLING ECLIPSE FOR JAVA
- 16. HOW TO WORK IN ECLIPSE FOR JAVA
- 17. UNDERSTANDING PROGRAM FLOW IN JAVA
- 18. CLASS AND OBJECTS IN JAVA LANGUAGE
- 19. VARIABLES AND METHODS IN CLASS
- 20. USAGE OF METHODS IN CLASS
- 21. TYPES OF VARIABLES IN JAVA
- 22. INSTANCE VARIABLES IN JAVA



- 23. STATIC VARIABLES IN JAVA
- 24. LOCAL VARIABLES IN JAVA
- 25. PARAMETERS VARIABLES IN JAVA
- 26. VARIABLE NAMING CONVENTIONS IN JAVA
- 27. DATA TYPES IN JAVA
- 28. DATA TYPES IMPLEMENTATION IN JAVA
- 29. OPERATORS IN JAVA
- 30. ARITHMETIC OPERATORS IN JAVA
- 31 ASSIGNMENT OPERATORS IN JAVA
- 32. RELATIONAL OPERATOR IN JAVA
- 33. LOGICAL OPERATORS IN JAVA
- 34. BITWISE OPERATORS IN JAVA
- 35. PREFIX AND POSTFIX OPERATORS IN JAVA
- 36. CONDITION OPERATOR IN JAVA
- 37. GETTING HELP IN JAVA
- 38. HOW TO FIND ERRORS IN JAVA CODE
- 39. CONTROL STATEMENTS IN JAVA
- 40. IF STATEMENT IN JAVA
- 41. NESTED IF IN JAVA
- 42. IF ELSE LADDER IN JAVA
- 43. SWITCH STATEMENT IN JAVA
- 44. SWITCH STATEMENT WITH NUMBERS IN JAVA
- 45. USING STRINGS IN SWITCH IN JAVA 8



- 46. LOOPS IN JAVA
- 47. FOR LOOP IN JAVA
- 48. NESTED FOR LOOP IN JAVA
- 49. WHILE LOOP IN JAVA
- 50. DO WHILE LOOP IN JAVA
- 51. DIFFERENCE BETWEEN WHILE, FOR AND DO WHILE LOOP
- 52 METHODS IN JAVA
- 53. PREDEFIND METHODS IN JAVA
- 54. USER DEFINED METHODS IN JAVA
- 55. ACCESS SPECIFIERS IN JAVA METHODS 56 STATIC METHODS IN LAVA
- 57 RETURN DATA TYPE IN AAVA METHODS
- 58. NAMING RULES OF METHODS IN LAVA
- 59. METHODS PARAMETERES IN JAVA
- 60. METHOD OVERLOADING IN JAVA
- 61. DEFINING CONSTRUCTOR IN LAVA
- 62. DIFFERENCE BETWEEN CONSTRUCTOR AND METHOD
- 63. CONSTRUCTOR OVERLOADING IN JAVA
- 64. DEFINING ANAY IN JAVA
- 65. SINGLE DIMENSIONAL ARRAY IN LAVA
- 66. MULTI DIMENSIONAL ARRAY IN JAVA
- 67 MULTIPLICATION OF IWO METRIA IN JAVA USING MULTI DIMENSIONAL EXAMPLE
- 68. FOR EACH LOOP IN JAVA
- 69. PASSING ARRAY TO METHODS IN JAVA



- 70. PRIMITIVE DATA TYPES AND WRAPPER CLASSES
- 71 WRAPPER CLASSES AND METHODS IN JAVA
- 72. WRAPPER CLASSES AND BOXING AND UNBOXING IN LAVA
- 73. STRINGS IN JAVA
- 74 STRING CLASS IN JAVA
- **75 STRING METHODS IN JAVA**
- **76 STRING CONVENTIONS IN JAVA**
- 77 DATE CLASS IN LAVA
- 78. COMPARING DATE CLASS IN JAVA
- 79 GREGORIAN CALENDAR CLASS IN JAVA
- 80. INPUT OUTPUT STREAMS IN JAVA
- 81. WRITING AND READING ON FILES IN JAVA
- 82 BREAK AND CONTINUE IN JAVA
- 83. INHERITANCE IN LAVA
- 84. TYPET OF INHERITANCE IN JAVA
- 85. PRACTICAL USAGE OF INHERITANCE IN JAVA
- 86. SUPER CLASS AND SUBCLASS IN JAVA
- 87 ADVANCE LEVEL OF ACCESS SPECIFIERS IN JAVA
- 88. PRACTICAL IMPLEMENTATION OF ACCESS SPECIFIERS PART ONE
- 89. PRACTICAL IMPLEMENTATION OF ACCESS SPECIFIERS PART TWO
- 90. SUPER KEYWORD IN LAVA
- 91. JEVOKING SUPER CLASS METHODS FROM SUB CLASS
- 92. OVERRIDING METHODS IN JAVA



- 91. DIFFERENCE BETWEEN OVERRIDING AND OVERLOADING
- 94. FINAL KEYWORD IN JAVA
- 95. THIS KEYWORD IN JAVA
- 96. GET AND SET METHODS IN JAVA
- 97. ABSTRACT METHODS AND ABSTRACT CLASSES IN JAVA
- 98. IMPLEMENTATION OF ABSTRACT METHODS AND ABSTRACT CLASSES IN JAVA
- 99. INTERFACES IN JAVA
- 100. INTERFACES IMPLEMENTATION IN LAVA
- 101. DIFFERENCE BETWEEN ABSTRACT CLASSES AND INTERFACES
- 102. TRY CATCH IN JAVA
- 103. RULES USING TRY CATCH IN JAVA
- 104. FINALLY IN JAVA
- 105. THROWS IN JAVA

#### **PYTHON**

- 1. INTRODUCTION TO PYTHON LANGUAGE
- 2. ADVANTAGES OF PYTHON PROGRAMMING LANGUAGE
- 3. PREREQUISITE OF LEARNING PYTHON
- 4. PYTHON APPLICATIONS IN THE REAL WORLD
- 5. BRIEFL HESTROY OF PYTHON
- 6. HOW TO DOWNLOAD PYTHON FOR 32 BIT OR 64 BIT OPERATING SYSTEM
- 7. HOW TO INSTALL PYTHON LANGUAGE IN OUR SYSTEM



- 8. HOW TO SET EMRONMENTAL PATH VARIABLE FOR PYTHON
- 9. HOW TO DOWNLOAD AND INSTALL NOTEPADD PLUS PLUS SOFTWARE FOR PYTHON PROGRAMMING
- 10. HOW TO RUN MY FIRST PROGRAM IN PYTHON
- 11. VARIABLES IN PYTHON
- 12. CREATING VARIABLES IN PYTHON
- 13. VARIABLES NAMONG RULES IN PYTHON
- 14. COMMENTS IN PYTHON
- 15. WHITESPACES IN PYTHON
- 16. DATA TYPES IN PYTHON
- 17. IMPORTANCE OF DATA TYPES IN PYTHON
- 18. NUMERX DATA TYPE IN PYTHON
- 19. HOW TO KNOW THE DATA TYPE OF ANY VARIABLE IN PYTHON
- 20. TYPE CONVERSION IN PYTHON
- 21. STRING IN PYTHON
- 22. MULTI LINE STRING IN PYTHON
- 23. BOOLEAN DATA TYPES IN PYTHON
- 24. OPERATORS IN PYTHON
- 25. ARITHMETIC OPERATORS IN PYTHON
- 26. ASAGNMENT OPERATORS IN PYTHON
- 27. COMPARISON OPERATOR IN PYTHON
- 28. LOGICAL OPERATOR IN PYTHON
- 29. AND LOGICAL OPERATOR IN PYTHON
- 30. OR LOGICAL OPERATOR IN PYTHON



- 31. NOT LOGICAL OPERATOR IN PYTHON
- 32. IDENTITY OPERATOR IN PYTHON
- 33. MEMBERSHIP OPERATOR IN PYTHON
- 34. TWISE OPERATORS IN PYTHON
- 35. AND OF BITWISE OPERATIONS IN PYTHON 1
- 36. XOR ONE COMPLEMENT LEFT SHIFT RIGHT SHIFT SITWNE OPERATORS IN PYTHON 2
- 37. DECISION PROCESS IN PYTHON
- 38. IF ELSE IN DECISION PROCESS IN PYTHON
- 39. IF ELSE AND NESTED IF IN PYTHON